



Dobcroft Infant School PE Curriculum Map FS2

Our Vision	<i>To provide a foundation for fulfilled lives, inspiring confident and happy learners</i>					
Our Values	Enjoy learning 	Try our best 	Make good choices 	Respect each other & our surroundings 	Work together 	Celebrate our successes

Subject intent:

The intent of the foundation stage PE curriculum is to develop and reinforce the moving and handling aspect of the early learning goals. It will also link to the PSHE aspects of the curriculum. Children in FS will have one timetabled PE lesson a week which aims to promote the physical development aspect of the curriculum. Children will also engage with daily high quality continuous provision that exists within the school.

In Foundation Stage all children are assessed on the Super movers program which is a program developed to help support fundamental body movements, and assess the moving skills of each child. The program is then used to support children who need further development of their movement skills.

Early Learning Goal	Managing Self	Gross Motor Skills	Fine Motor Skills	Being Imaginative and Expressive
ELG	<ul style="list-style-type: none"> Manage their own basic hygiene and personal needs, including dressing, going to the toilet and understanding the importance of healthy food choices. 	<ul style="list-style-type: none"> Negotiate space and obstacles safely, with consideration for themselves and others. Demonstrate strength, balance and coordination when playing. Move energetically, such as running, jumping, dancing, hopping, skipping and climbing. 	<p>Being taught within class not within PE lessons children also work on:</p> <ul style="list-style-type: none"> Hold pencil effectively in preparation for fluent writing – using the tripod grip in almost all cases. Use a range of small tools, including scissors, paintbrushes and cutlery. Begin to show accuracy and care when drawing. 	<ul style="list-style-type: none"> Invent, adapt and recount narratives and stories with peers and their teacher. Sing a range of well-known nursery rhymes and songs. Perform songs, rhymes, poems and stories with others, and (when appropriate) try to move in time with music.

Concepts within PE

The following outlines the key concepts that we aim to develop within children to support them to think like an athlete.

- For children to develop a love of physical activity.
- For children to build and develop children's resilience.
- For children to become a team player.
- For children to be able to take turns.
- For children to develop a sporting attitude.
- For children to develop an awareness of space.

Curriculum Overview

<u>Term:</u>	<u>Autumn Term</u>		<u>Spring Term</u>		<u>Summer Term</u>			
<u>Focus:</u>	Music and Movement		Gymnastics		Games			
Skills:	<p>Learning how to find a space.</p> <p>To be able to name different body parts.</p> <p>Different ways of moving different body parts.</p> <p>Develop crawling and cross lateral skills.</p> <p>Move body with some rhythm to music, being able to move some body parts in time to music.</p> <p>To be able to follow simple movements to create a simple dance.</p>		<p>Learning how to find a space.</p> <p>5 strong shapes; star, straddle, pike, straight and tuck.</p> <p>Rolling; Log rolls and egg rolls.</p> <p>Equipment: learning how to safely use equipment and explain why.</p> <p>To be able to travel with confidence and skill around, under, over and through balancing and climbing equipment.</p>		<p>Travelling; how to travel in different ways.</p> <p>Jumping; how to land safely.</p> <p>Points and patches; to know different points of the body.</p> <p>Equipment: learning how to safely use equipment and explain why.</p> <p>To be able to travel with confidence and skill around, under, over and through balancing and climbing equipment.</p>		<p>Basic skills covered: Balancing, carrying, jumping, aiming and throwing and catching.</p> <p>Focus on using bean bags and balls in different ways to develop the above skills.</p> <p>Basic skills covered: Balancing, carrying, jumping, aiming and throwing and catching.</p> <p>Focus on using hoops and quoits and bats and balls in different ways to develop the above skills.</p> <p>Team games: Target games Travelling games Chasing games Partner Games</p>	
Planning:	Wally Wombat Supermovers assessment.	Imoves Dance – Nursery rhymes	Rawmarsh Spring 1 – Lessons 1 – 6, 9 and 11 – 14 Spring 2 – Lessons 7, 8 and 10. 15, 16 See Implementation for Spring term for info.		Val Sabin Units 1 – 2	Skills; Val Sabin units 3 – 4 Games; Rawmarsh		
CP:	Support of children using equipment in outdoor areas.		Support of children using equipment in outdoor areas.		Can use resources in outdoor classroom and break times to encourage development of skills.			

Curriculum Intent, Implementation and Impact

Autumn Term – Music and Movement		
Intent	For children to: <ul style="list-style-type: none"> • Experiment with different ways of moving. • Momentarily stand on one foot when shown. • Show good control and co-ordination in large and small movements. • Move confidently in a range of ways, safely negotiating space. • Move different body parts in a controlled way when stationary. • Show an awareness of personal and general space • To start and stop on a given signal • Travel with changes of speed • To develop cross lateral movements and crawling. 	
Implementation	Imoves Dance Nursery Rhymes / Fairytales Use Wally Wombat Resources for cross lateral development. Supermovers assessment	I moves dance
Impact	Skills developed by the end of FS: Dance skills: <ul style="list-style-type: none"> • To be able to join a range of different movements together. • Change the speed of their actions. • Change the style of their movements. • Create a short movement phrase which demonstrates their own ideas. Compete / perform: <ul style="list-style-type: none"> • Control their own body when performing a sequences of movements. • To copy simple movement patterns and combine some together to create simple movement sequences. • To perform simple movement patterns in groups. Evaluate: <ul style="list-style-type: none"> • To talk about what they have done. • To talk about what others have done. 	

Spring term – Gymnastics

Intent	<p>For children to;</p> <ul style="list-style-type: none"> • Show good control and co-ordination in large and small movements. • Move confidently in a range of ways, safely negotiating space with imagination. • Move with, on / off, over, under, along and through a range of different apparatus. • Know, understand and be able to demonstrate how to move objects and equipment safely. • Move with control and co-ordination. • Be able to safely use small and large apparatus. 	
Implementation	<p>Rawmarsh Planning Balances; Lessons 1 – 6, 9 (lessons combined to suit needs of class and extended to include development of 5 strong shapes) Apparatus; lessons 11 – 14</p>	<p>Rawmarsh Planning Travelling; Lessons 7, 8, 10 Jumping; 15, 16</p>
Impact	<p>Children will be able to acquire and develop the following skills:</p> <ul style="list-style-type: none"> • Create a short sequence of movements. • Rolls in different ways with control. • Travel in different ways. • Jump in a range of ways from one space to another. • Stretch in different ways. • Begin to balance with control. • Move around, under, over and through different objects and equipment. <p>Key skills learned: Rolls – curled side roll (egg roll) / log roll (pencil roll) / Teddy bear roll. Jumps – straight / tuck / jumping jack / half turn jump Handstands. cartwheels – bunny hops Travelling and linking actions – tiptoe / step / jump and hop Shapes and balances – standing balances Compete and perform – control body when performing a sequence of movements.</p>	

Summer Term – Games

Intent	<p>For children to:</p> <ul style="list-style-type: none"> • Show increasing control over an object in pushing, patting, throwing, catching, kicking or rolling it. • Show good control and co-ordination in large and small movements. • They move confidently in a range of ways, safely negotiating space. • Use a range of small equipment with increasing control and accuracy. • Negotiate space safely when playing racing and chasing games with other children, adjusting speed or changing directions to avoid obstacles. 	
	Summer 1 – fundamental skills	Summer 2 – team games
Implementation	<ul style="list-style-type: none"> • Warm ups (see planning folder) • Val Sabin Primary School Games Planning Units 1 and 2 adapted to suit needs of child (planning in FS planning folder) • Sports Ed – external sports coaching 	<ul style="list-style-type: none"> • Warm ups (see planning folder) • Val Sabin Primary School Games Planning Units 3 and 4 adapted to suit needs of child (planning in FS planning folder) • Team Games – Rawmarsh Planning
Impact	<p>Children will be able to:</p> <p>Striking and hitting a ball:</p> <ul style="list-style-type: none"> • Hit a ball with a bat or racquet. <p>Throwing and catching a ball:</p> <ul style="list-style-type: none"> • Roll equipment in different ways. • Throw equipment underarm. • Throw an object at a target. • Catch equipment using two hands. <p>Travelling with a ball:</p> <ul style="list-style-type: none"> • Move a ball in different ways, including bouncing and kicking. • Use equipment to control a ball. <p>Passing a ball:</p> <ul style="list-style-type: none"> • Kick an object at a target. <p>Using space:</p> <ul style="list-style-type: none"> • Move safely around the space and equipment. • Travel in different ways, including sideways and backwards. <p>Evaluate</p> <ul style="list-style-type: none"> • Talk about what they have done. • Talk about what others have done. 	<p>Children will be able to:</p> <ul style="list-style-type: none"> • Work sensibly and co-operatively with other children. • Share space and equipment safely with others. • Develop sportsmanship and sharing skills in participating in team games. Will also understand winning and losing. <p>When playing games children will be able to:</p> <p>Attacking and defending:</p> <ul style="list-style-type: none"> • Play a range of chasing games <p>Tactics and rules:</p> <ul style="list-style-type: none"> • Follow simple rules. <p>Compete / perform</p> <ul style="list-style-type: none"> • Participate in simple games.