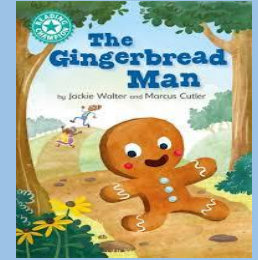


FS2 Knowledge Organiser – Spring



Theme: Who are Heroes?

Key Text: 'The Gingerbread Man'

Personal, Social and Emotional Development

I will be able to...



- Know what makes me feel good.
- Know the way I feel is reflected in my facial expression.
- Tell you what love means and say why I love the people in my family.
- Tell you who is in my family.
- Tell you who I can speak to if something doesn't feel right.
- Know that we need to stay safe when we go online.



Key Vocabulary

Feelings, kindness, trusted adult, same, different, help, safe, emotions

Communication and Language

I will be able to...

- Show that I am listening by looking at the speaker and turning towards them
- Respond to and ask questions about ideas shared in a small group
- I can talk about my Thirst for Knowledge home learning project
- I can take turns
- I can begin to resolve a conflict independently
- I can express how I am feeling and what I need to regulate myself.



Key Vocabulary

question, who, why, what, where, when, listening, attention, express, my turn, your turn, conflict, solve, friendship, feelings, emotions

Physical Development

I will be able to...

- Use tools for mark making with an appropriate grip
- Form all my letters correctly
- Begin to dress independently for PE
- Move freely around a space, navigating it safely
- Remember the 5 strong shapes: star, tuck, straight, straddle, pike.



Key Vocabulary

space, movement, strong shapes, gymnastics



Literacy

I will be able to...

- Recall key events from the familiar story 'The Gingerbread Man'
- Sequence key events from the familiar story 'The Gingerbread Man'
- Use pencils with an appropriate grip
- Write letters in response to sounds with the correct formation
- Spell some common exception words such as I, go, to, the...
- Hold a short sentence in my head.

Key Vocabulary

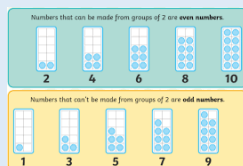
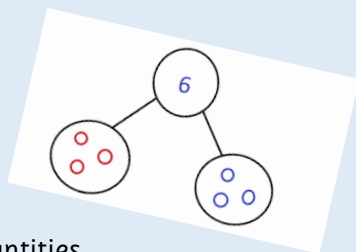
Goey, nibble, accelerate, leap, cunning, teasing



Maths

I will be able to...

- Subitise groups of objects 1-6
- Join in with number songs and rhymes
- Compare, count, and order numbers 0-10
- Use the part part whole model to represent quantities
- Recognise odd and even numbers and explain how I know this
- Name some 3D shapes
- Remember some number bonds to 10
- Remember some double facts to 10



Key Vocabulary

Subitise, part part whole, odd, even, 3D, number bonds, double, whole number

Understanding the World

I will be able to...

- Talk about changes in weather that I have observed
- Talk about changes of state. For example, ice and water, Pancake batter and cooked pancake..
- Notice and talk about seasonal changes and how this impacts on my clothing choices.



Key Vocabulary

school, classroom, playground, change, season, weather, woods, pumpkin, seeds

Expressive Arts and Design

I will be able to...

- Explore colour and colour mixing using different media
- Practise newly acquired junk modelling skills in continuous provision with growing independence.
- Select tools and resources for a purpose when designing a fairy tale character
- Explore and talk about different sewing and threading.



Key Vocabulary

cut, stick, attach, snip, create, mix, primary colours, tools, sewing, needle, thread

Exciting Events...

6th March – World Book Day Share a story in classrooms. Parents invited into school to share a story at 3pm



26th March – Easter Bonnet Parade Parents invited into school at 9.15am/ 2.45pm



